IFE2 – Final exam

Duration: 1h00

Only one double-sided handwritten A4 sheet is allowed as a document.

All other documents or any other electronic devices are prohibited.

Scale given as an indication (±1)

Exercise 1 – Structures and sorting (8 points)

In a video game, a character has an inventory of items, each item is defined by its name, its weight, its rarity level (1 = common, 2 = rare, 3 = legendary) and its resale price.

An example of an item description is:

- Two-handed axe
- Rare
- 3.5 kg
- 1500 gold coins

Write the C code for the following statements:

- **1.** Define a structure type representing an object, choose the appropriate data types wisely.
- 2. Write a function that takes as parameter an array of objects of fixed size (representing the inventory) and sorts this array by decreasing weight; the choice of the sorting algorithm is free.

Exercise 2 – Character strings and files (12 points)

A CSV file is a file containing lines of values separated by commas. In this exercise we will work on such a file "*inventory.txt*", whose content is as follows:

```
Two-handed axe,2,3.5,1500
Basic sword,2,4.5,1000
Large shield,1,8.2,500
```

Write the C code for the following statements:

- 1. Write a function that, given a string containing a line from the file (e.g. "Two-handed axe, 2, 3.5, 1500"), returns an integer representing the price of the item (the price being the number after the third decimal point)
- **2.** Write the code that calculates the sum of the price of the items in the "*inventory.txt*" file. You may call the function written in the previous question.

Hints (common function prototypes, as defined in the C language reference):

int atoi(const char * theString); FILE * fopen(const char * filename, const char * accessMode); int fclose(FILE * stream); int fprintf(FILE * stream, const char *format, ...); int fscanf(FILE * stream, const char *format, ...); char * strcpy(char * destination, const char * source); unsigned int strlen(const char * theString); char * fgets(char * string, int maxLength, FILE * stream); char * gets(char * string);